

Castlevania 3

Beginning

Konami Kukeiha Club

Transcribed by Shawz

Tune down 1/2 step

① = D# ④ = C#

② = A# ⑤ = G#

③ = F# ⑥ = D#

Moderate ♩ = 122

Musical notation for the first system, measures 1-4. The key signature is one sharp (F#) and the time signature is 4/4. The melody starts with a quarter rest, followed by a dotted quarter note, an eighth note, and a quarter note. The piece changes to 3/4 time at the end of measure 4.

TAB

9	12	12	11	11	10	10	9	10	9	13	11	9	12	12	11	11	10	13	11
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Musical notation for the second system, measures 5-8. The time signature is 4/4. The melody consists of eighth and sixteenth notes, with some accidentals.

14	11	13	10	13	12	10	12	11	12	11	9	9	9	11	12	11	9	12	11	11	10	10	10
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Musical notation for the third system, measures 9-12. The melody continues with eighth and sixteenth notes.


12	11	9	9	9	11	12	11	9	12	11	11	12	11	12	14	12	12	11	9	9	9	11	12	11	9	12	11	11	10	10	10
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Musical notation for the fourth system, measures 13-16. The melody concludes with a quarter note and a half note.

12	11	9	9	9	11	12	11	9	12	8	9	12	13	11	12	12	9	10	9	12	10	12	9	9	12	9	12	10	10
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Correction

16




12 9 8 8 9 11 12 9 9 8 9 10 11 10 12 12 9 9 8 11 9 8 9 7 5 9 12 11 9

Detailed description: This block contains the first system of musical notation, measures 16 through 20. The top staff shows a melodic line with various accidentals and slurs. The bottom staff shows a guitar fretboard diagram with fingerings for each note.

21

tr

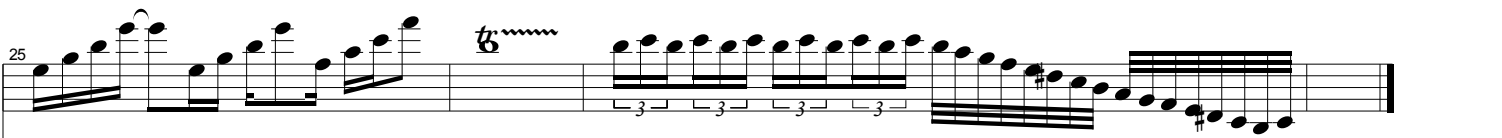


tr

7 (8) 7 9 8 7 12 9 8 7 12 9 8 7 12 9 8 7 12 11 10 8 14 9 8 7 12 9 8 7 12

Detailed description: This block contains the second system of musical notation, measures 21 through 24. It features a tremolo (tr) marking over a melodic line. The fretboard diagram below shows fingerings for these measures.

25



tr

tr

9 8 7 12 9 8 7 12 10 8 14 7 (8) 7 8 7 8 7 8 7 8 7 8 7 10 8 7 9 8 5 9 7 5 9 7 6 8 7 8

Detailed description: This block contains the third system of musical notation, measures 25 through 28. It includes a tremolo (tr) marking and a triplet of eighth notes in measure 26. The fretboard diagram shows complex fingerings, including triplets and a descending sequence in measure 28.

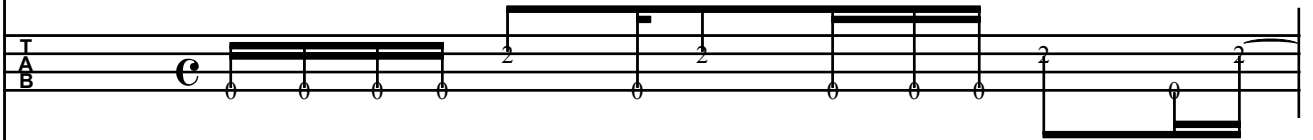
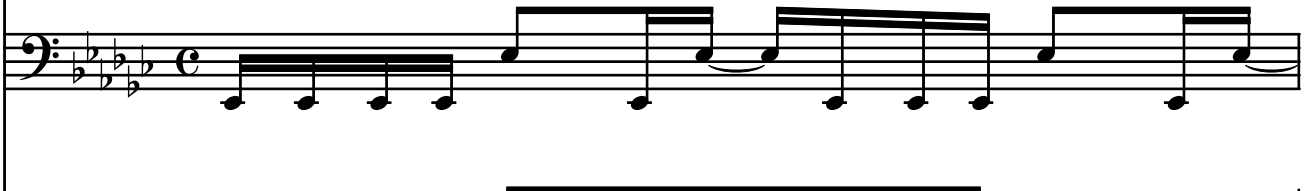
Castlevania III - Beginning

Konami Kukeiha Club
Full Arrangement

Drum Set



Electric Bass,
Tuned Down
1/2 Step



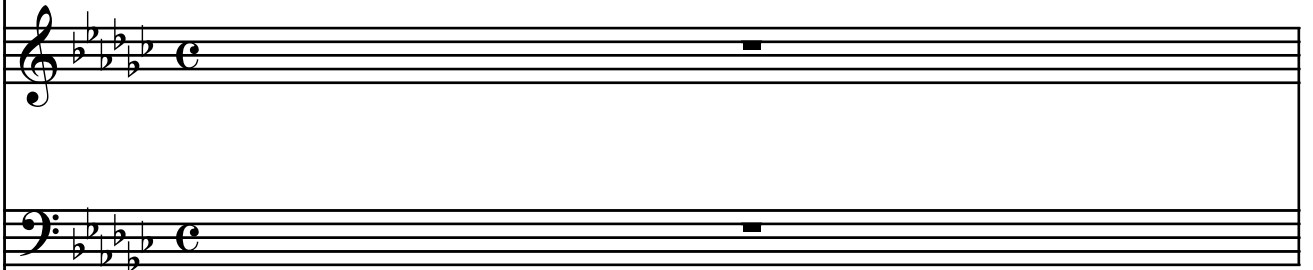
Trumpet
(Concert Pitch)



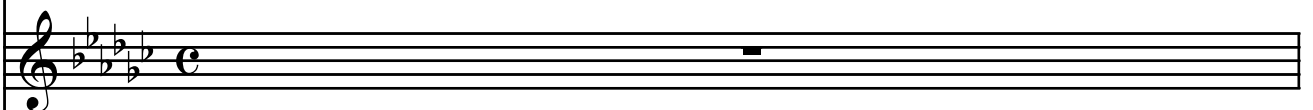
Oboe d'Amore



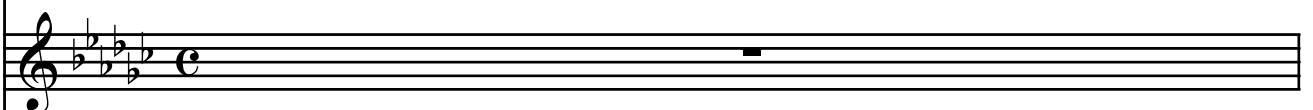
Organ/Synth



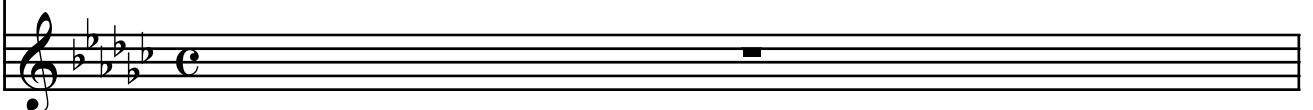
Clarinet
(Concert Pitch)



String Ensemble



Flute



Castlevania III - Beginning

2

Drum Set

Drum Set staff with rhythmic notation. It begins with a double bar line and a '2' above the staff. The notation consists of eighth and sixteenth notes. There are two triplet markings labeled '3' over groups of notes. The staff ends with a 3/4 time signature.

Bass

Bass staff with melodic notation. It begins with a double bar line and a '2' above the staff. The notation consists of eighth and sixteenth notes. The staff ends with a 3/4 time signature.

Trumpet

Trumpet staff with melodic notation. It begins with a double bar line and a '2' above the staff. The notation consists of eighth and sixteenth notes. The staff ends with a 3/4 time signature.

Oboe

Oboe staff with melodic notation. It begins with a double bar line and a '2' above the staff. The notation consists of eighth and sixteenth notes. The staff ends with a 3/4 time signature.

Keys

Keys staff with piano accompaniment notation. It consists of two staves (treble and bass clef) with a brace on the left. The notation is mostly rests with some chordal symbols. The staff ends with a 3/4 time signature.

Clarinet

Clarinet staff with piano accompaniment notation. It consists of two staves (treble and bass clef) with a brace on the left. The notation is mostly rests with some chordal symbols. The staff ends with a 3/4 time signature.

Strings

Strings staff with piano accompaniment notation. It consists of two staves (treble and bass clef) with a brace on the left. The notation is mostly rests with some chordal symbols. The staff ends with a 3/4 time signature.

Flute

Flute staff with piano accompaniment notation. It consists of two staves (treble and bass clef) with a brace on the left. The notation is mostly rests with some chordal symbols. The staff ends with a 3/4 time signature.

Castlevania III - Beginning

4

Drum Set

Bass

Trumpet

Oboe

Keys

Clarinet

Strings

Flute

Castlevania III - Beginning

8

Drum Set

The Drum Set staff features a complex rhythmic pattern. It begins with a series of eighth notes, followed by a quarter rest, and continues with a mix of eighth and quarter notes, some with accents. The notation is written on a single staff with a drum clef.

8

Bass

The Bass staff contains a melodic line in the bass clef, starting with a dotted quarter note and followed by eighth notes. Below the staff is a guitar fretboard diagram showing fingerings: 0, 0, 2, 0, 7, 9, 7, 9, 4, 5, 2, 2, 2, 2, 2, 2, 2, 2.

8

Trumpet

The Trumpet staff shows two measures of rests, indicated by a horizontal line with a bar underneath, signifying that the instrument is silent during this section.

8

Oboe

The Oboe staff shows two measures of rests, indicated by a horizontal line with a bar underneath, signifying that the instrument is silent during this section.

8

Keys

The Keys section consists of two staves (treble and bass clef) showing two measures of rests, indicated by horizontal lines with bars underneath, signifying that the keyboard instruments are silent during this section.

Clarinet

The Clarinet staff features a melodic line in the treble clef, starting with a series of eighth notes, followed by a quarter rest, and continuing with eighth notes and quarter notes, some with accents.

8

Strings

The Strings staff shows a melodic line in the treble clef, starting with a whole note chord, followed by a quarter note, and ending with a half note.

8

Flute

The Flute staff shows two measures of rests, indicated by a horizontal line with a bar underneath, signifying that the instrument is silent during this section.

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10
Drum Set

10
Bass

10
Trumpet

10
Oboe

10
Keys

Clarinet

10
Strings

10
Flute

Castlevania III - Beginning

12

Drum Set

A single staff of music for a drum set, showing a complex rhythmic pattern with various note values and rests.

12

Bass

A bass staff with a melodic line in the upper part and a fretboard diagram in the lower part, showing fingerings and positions for the left hand.

12

Trumpet

A trumpet staff showing rests for the first two measures, indicating the instrument is silent during this section.

12

Oboe

An oboe staff showing rests for the first two measures, indicating the instrument is silent during this section.

12

Keys

A grand staff for keys, consisting of two staves (treble and bass clef), both showing rests for the first two measures.

12

Clarinet

A clarinet staff with a melodic line, featuring eighth and sixteenth notes and rests.

12

Strings

A strings staff with a melodic line, including a double bar line in the first measure and various note values.

12

Flute

A flute staff showing rests for the first two measures, indicating the instrument is silent during this section.

Castlevania III - Beginning

14

Drum Set

A single staff of music for a drum set, showing a rhythmic pattern of eighth and sixteenth notes with rests.

Bass

A bass staff with musical notation, including a double flat (bb) and various note values.

A second bass staff with musical notation, featuring a 7/4 time signature and various note values.

Trumpet

A trumpet staff with musical notation, including a 7/4 time signature and various note values.

Oboe

An oboe staff with musical notation, showing a 7/4 time signature and rests.

Keys

A grand staff for keys, consisting of two staves (treble and bass clef) with musical notation and a brace on the left.

Clarinet

A clarinet staff with musical notation, showing a 7/4 time signature and rests.

Strings

A strings staff with musical notation, including a 7/4 time signature, notes, and a large slur.

Flute

A flute staff with musical notation, showing a 7/4 time signature and rests.

Castlevania III - Beginning

16

Drum Set

16

Bass

16

Trumpet

16

Oboe

16

Keys

16

Clarinet

16

Strings

16

Flute

Detailed description: This is a page of a musical score for the game Castlevania III. The page is numbered 9 in the top right corner. The title 'Castlevania III - Beginning' is centered at the top. The score begins at measure 16. The instruments listed are Drum Set, Bass, Trumpet, Oboe, Keys, Clarinet, Strings, and Flute. The Drum Set part features a complex rhythmic pattern with various note values and rests. The Bass line starts with a series of eighth notes, followed by a half note with a double flat (bb), and then continues with a steady eighth-note rhythm. The Trumpet part has a melodic line with eighth notes and a final quarter note with a natural sign. The Oboe part is mostly silent, with a few rests. The Keys part consists of a piano accompaniment with chords and arpeggiated figures in both the treble and bass staves. The Clarinet part is also mostly silent. The Strings part features a melodic line with a half note and a series of chords. The Flute part is mostly silent.

18

Drum Set

Three measures of rests for the Drum Set.

Bass

Two staves for the Bass. The top staff contains a bass line starting at measure 18. The bottom staff contains three measures of rests.

Trumpet

Trumpet staff with notes and rests starting at measure 18.

Oboe

Three measures of rests for the Oboe.

Keys

Two staves for the Keys. The top staff contains a piano accompaniment starting at measure 18. The bottom staff contains three measures of rests.

Clarinet

Three measures of rests for the Clarinet.

Strings

Strings staff with notes and rests starting at measure 18.

Flute

Flute staff with notes and rests starting at measure 18. Includes an *8va* marking above the first measure.

Castlevania III - Beginning

21

Drum Set

Drum Set staff showing a continuous eighth-note pattern.

21

Bass

Bass staff showing a melodic line in the upper register and a guitar-style bass line in the lower register.

21

Trumpet

Trumpet staff showing a few notes and rests.

21

Oboe

Oboe staff showing a melodic line.

21

Keys

Keys staff showing two staves, mostly empty.

21

Clarinet

Clarinet staff showing rests.

21

Strings

Strings staff showing a few notes.

21

Flute

Flute staff showing a melodic line.

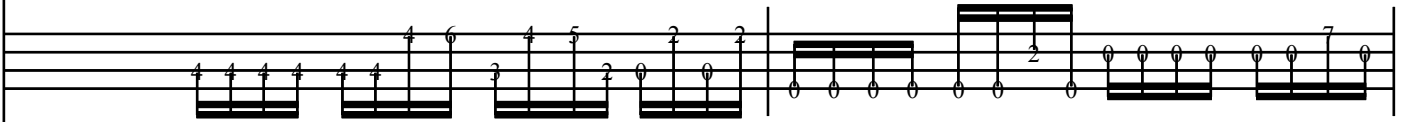
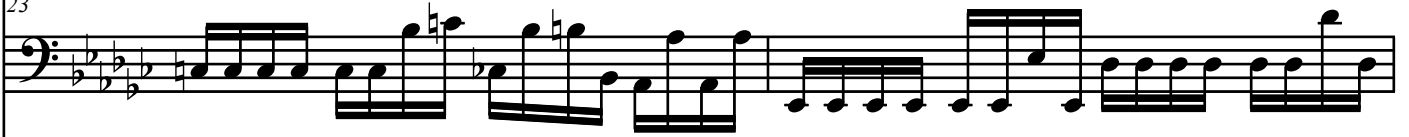
23

Drum Set



23

Bass



23

Trumpet



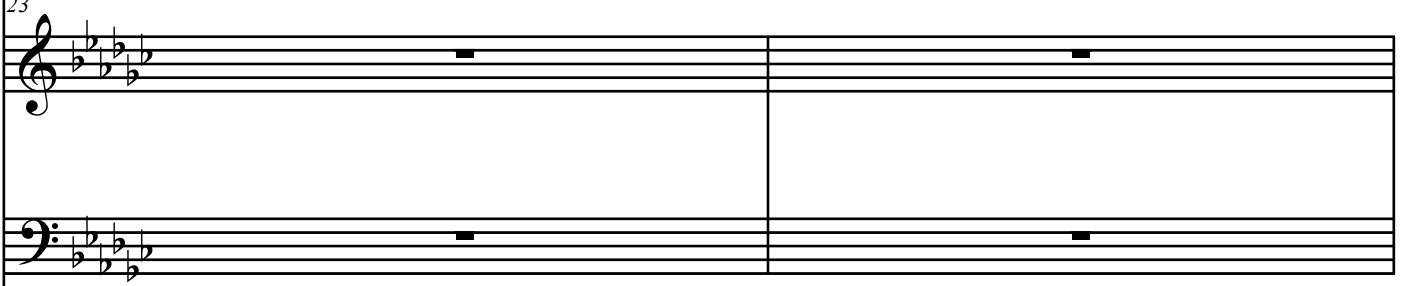
23

Oboe



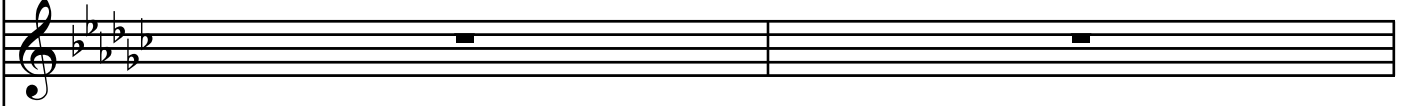
23

Keys



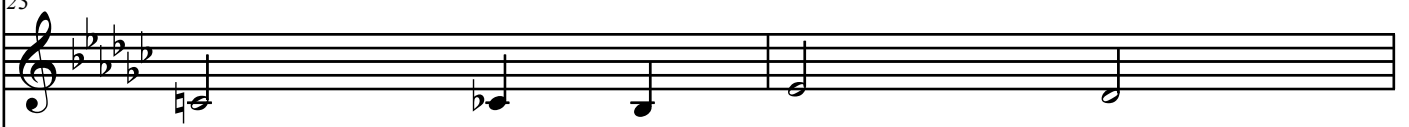
23

Clarinet



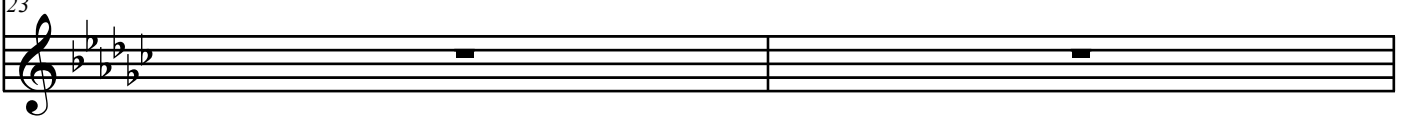
23

Strings



23

Flute



25

Drum Set

25

Bass

25

Trumpet

25

Oboe

25

Keys

25

Clarinet

25

Strings

25

Flute

This page of the musical score, numbered 14, is titled "Castlevania III - Beginning". It contains eight staves of music, all beginning at measure 27. The instruments and their parts are as follows:

- Drum Set:** Features a rhythmic pattern of eighth notes, with two triplet markings (indicated by a '3' above the notes) in measures 29 and 30.
- Bass:** Plays a melodic line in the bass clef, primarily consisting of eighth and quarter notes.
- Trumpet:** Remains silent throughout this section, indicated by a whole rest.
- Oboe:** Also remains silent, indicated by a whole rest.
- Keys:** The piano part, shown in both treble and bass clefs. The right hand features a complex melodic line with several triplet markings (indicated by a '3' below the notes) in measures 28, 29, 30, and 31. The left hand is mostly silent.
- Clarinet:** Remains silent, indicated by a whole rest.
- Strings:** Plays a single, sustained note in the treble clef, held for the duration of the section.
- Flute:** Plays a sparse melodic line in the treble clef, with several rests and a few eighth notes.